27. SUPPLEMENTARY SIGNALS

The official football signals [S1 to S47] are described in the rulebook, but in practice officials supplement these with signals of their own or other people's invention in order to aid communication in situations where verbal communication is either impossible or undesirable.

All signals are means of visually communicating a message. The source of the message is the official who gives the signal. The destination of the message may be, in different cases, other officials, players, coaches or spectators. Visual signals may have to be used where either distance or noise prevent audible signals from being heard, or where an audible signal is inappropriate.

| No. | Message | Signal |
|-------|--|--|
| Sup1 | the Team A player nearest me is off the line of scrimmage | arm outstretched (with hand open) approximately 90-degrees to the ground, pointing into Team A's backfield |
| Sup3 | the team I am responsible for counting has 11 players on the field | clenched fist between waist and shoulder height with upward pointing thumb); arm outstretched to side (see also Sup24) |
| Sup4 | the team I am responsible for count- ing has more than 11 players on the field | hand on top of head |
| Sup5 | the last pass was a backward pass | punch arm into offensive backfield |
| Sup6 | Team A has more than 10 yards to go to the line to gain (2-stakes) | wagging index fingers discretely at chest height |
| Sup8 | the game clock stops after the next play | crossed wrists in front of chest |
| Sup9 | Team A is attempting a kick at goal | form hands into Λ shape with fingertips touching |
| Sup10 | Team A is "going for it" – they are not attempting a kick in a 4th down or PAT situation | roll hands (like S19) above head |
| Sup11 | the game clock starts on the snap | click fingers |
| Sup12 | the game clock starts on the ready or is running | circular motion of the index finger from wrist |
| Sup13 | (i) team has chosen to receive (ii) I am selling the fact that the catch was complete (use rarely) | clutch hands to chest in catching motion |
| Sup14 | the pass was caught out of bounds (incomplete) | throw arms to out of bounds side |
| Sup15 | the field goal attempt was no good (wide) | as Sup14 |
| Sup16 | please guide me to the out of bounds spot | one hand in air |
| Sup17 | come up the sideline towards me | beckon with palm of hand towards self |
| Sup18 | move down the sideline away from me | gesture with palm of hand away from self |
| Sup19 | stop, you are at the out of bounds spot | hack down |

| No. | Message | Signal |
|-------|---|--|
| Sup20 | advance the stadium clock (i.e. it is slow with respect to the on-field clock) | signal S2 until the clock shows the correct time, then give signal S3 |
| Sup21 | delay the stadium clock (i.e. it is fast with respect to the on-field clock) | signal S21 to hold (delay) the stadium clock, then give signal S2 to restart it when the on-field clock catches up |
| Sup22 | turn the stadium clock off | tap watch then give uncatchable pass signal [S17] |
| Sup23 | take a knee play notification | tap raised knee |
| Sup24 | the team I am responsible for counting has 10 (or fewer) players on the field | clenched fist with downward pointing thumb; arm outstretched to side (see also Sup3) |
| Sup25 | I believe all the conditions for a touchdown are met | fists together (in front of chest) with thumbs up |
| Sup26 | the receiver touched the ball inbounds but did not have control of it until they were out of bounds | move hands (palms up) alternately up and down in front of chest |
| Sup27 | the down box is displaying the wrong number | give signal S17 (uncatchable forward pass) before the snap |
| Sup28 | I have responsibility for the kick returner/ball | punch in the direction of the receiving team's end line |
| Sup29 | reset play clock to 25 seconds | pump one arm vertically with palm of hand facing upwards |
| Sup30 | reset play clock to 40 seconds | pump two arms vertically with palms of hands facing upwards |
| Sup31 | fourth down fumble rule is in effect | roll hands (like S19) in front of chest |
| Sup32 | nose of ball is on yard line | tap nose with fingers |
| Sup33 | middle of ball is midway between two yard lines | tap belt buckle with fingers |
| Sup34 | tail of ball is on yard line | tap hip with fingers |
| Sup35 | Team A has made the line to gain (first down) | point with index finger in front of chest in direction of Team B's end line |
| Sup36 | Team B is matching substitutes | hold arms out wide horizontally with hands closed (like signal S4) |
| Sup37 | team wishes 10-second runoff | tap watch then point down |
| Sup38 | team wishes NO 10-second runoff | tap watch then signal incomplete [S10] |
| Sup39 | reminder that the umpire has primary responsibility for retrieving and spotting the ball (e.g. in the last 2 minutes of a half) | make a U shape with the thumbs and index fingers of both hands |
| Sup40 | please tell me how much time is remaining in the period | tap watch or wrist |
| Sup41 | there is less than one minute remaining in the period | point down with both index fingers |
| Sup42 | the ball/ball carrier did/did not cross the neutral zone | point at the ground on the appropriate side of the neutral zone (behind if it did not cross; beyond if it did) |

| No. | Message | Signal |
|-------|---------------------------------------|---|
| Sup43 | will penalty yards give a first down? | open hand with fingers spread held up against chest |
| Sup44 | the previous play is under review | draw a rectangle (TV screen) using two index fingers at face height |
| Sup45 | two-minute warning | make a T-shape by raising the fingertips of one hand to touch the palm of the other at chest height |

Signals Sup11 and Sup12 are intended primarily for communication between the Referee and the on-field timekeeper.

Signals Sup16 to Sup19 are intended for kick out of bounds situations.

Signals Sup20 to Sup22 are intended for communication with the stadium clock operator.

Signals Sup2 and Sup7 are no longer used.